

AutoOpt: Automatic Hyperparameter Scheduling and Optimization for Deep Click-through Rate Prediction

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ABSTRACT

Click-through Rate (CTR) prediction is essential for commercial recommender systems. Recently, to improve the prediction accuracy, plenty of deep learning-based CTR models have been proposed, which are sensitive to hyperparameters and difficult to optimize well. General hyperparameter optimization methods fix these hyperparameters across the entire model training and repeat them multiple times. This trial-and-error process not only leads to suboptimal performance but also requires non-trivial computation efforts. In this paper, we propose an automatic hyperparameters scheduling and optimization method for deep CTR models, AutoOpt, making the optimization process more stable and efficient. Specifically, the whole training regime is firstly divided into several consecutive stages, where a data-efficient model is learned to model the relation between model states and prediction performance. To optimize the stage-wise hyperparameters, AutoOpt uses the global and local scheduling modules to propose proper hyperparameters for the next stage based on the training in the current stage. Extensive experiments on three public benchmarks are conducted to validate the effectiveness of AutoOpt. Moreover, AutoOpt has been deployed onto an advertising platform and a music platform, where online A/B tests also demonstrate superior improvement. In addition, the code of our algorithm is publicly available in MindSpore¹.

CCS CONCEPTS

• Information systems → Display advertising; Recommender systems.

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RecSys '23, September 18-22, 2023, Singapore, Singapore

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KEYWORDS

CTR Prediction, Hyperparameter optimization, Recommendation, Online advertising

ACM Reference Format:

Yujun Li, Xing Tang, Bo Chen, Yimin Huang, Ruiming Tang, and Zhenguo Li. 2023. AutoOpt: Automatic Hyperparameter Scheduling and Optimization for Deep Click-through Rate Prediction. In *Seventeenth ACM Conference on Recommender Systems (RecSys '23), September 18–22, 2023, Singapore, Singapore.* ACM, New York, NY, USA, 12 pages. https://doi.org/10.1145/3604915.3608800

1 INTRODUCTION

Click-through rate (CTR) prediction is critically important for recommender systems and online advertisement systems [3, 14, 34]. Recently, plenty of deep learning-based CTR models are proposed to improve the prediction accuracy, including FNN [43], DeepFM [13], DCN [40], and so on. Generally, these deep CTR models mainly consist of three main components: **embedding component** that projects input features into latent space [29]; **feature interaction component** that captures explicit feature interactive signals [2, 28]; and **deep component** that models sophisticated high-order implicit feature interactions [8, 13].

However, training a deep CTR model well and giving full play to its advantages is not easy [42]. Firstly, during the model training procedure, setting appropriate optimizer parameters (e.g., learning rate) contributes to the efficient learning of model parameters, which is highly related to the convergence speed and prediction effect. Secondly, due to the data sparsity problem that widely exists in CTR prediction, regularization technique (e.g., L1 and L2 normalization [22], dropout [15]) is introduced to improve the generalization of deep neural networks [30]. Therefore, it is of great significance to provide proper regularization strength for alleviating this issue. Thirdly, for deep CTR models, different components face diverse degrees of sparsity. For example, embedding components suffer from sparse input features [35] (like long-tailed features and coldstart users), while feature interaction and deep components may encounter more severe sparsity problems due to the less-frequent high-order interactions [26]. Hence, it is vitally important to perform component-level regularization in a fine-grained manner, so that effective training procedures for deep CTR models can be obtained. Consequently, searching appropriate optimization-related hyperparameters is conductive to improving the performance of

¹https://gitee.com/mindspore/models/tree/master/research/recommend/autoopt

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Figure 1: An example of grid search on regularization of IPNN. The X-axis represents the coefficient of embedding λ_{emb} , The Y-axis is the coefficient of deep λ_{deeb} .

deep CTR models. Figure 1 indicates that the prediction accuracy of deep CTR models varies significantly with the learning rate of optimizer and component-level regularization coefficients.

Searching optimal structure-related hyperparameters for deep CTR models has made great progress, such as embedding dimension search [19, 46], neural architecture search, including feature interactions [47], network layers and width [45], activation functions [45], as well as operation functions [37]. Nevertheless, prior work on how to search suitable optimization-related hyperparameters (including learning rate, component-level L_1 , L_2 normalization coefficients, dropout ratio, etc.) is scarce, motivating us to conduct in-depth research. A straightforward method is grid search [16], which shrinks to a discrete search space with *n* candidate values for finding the optimal parameters brutely. However, when a deep CTR model contains *m* optimization-related hyperparameters that need to be searched, the complexity of search space by grid search is $O(n^m)$, which requires a huge amount of computation to find the optimal hyperparameters. Moreover, limited by the grid size, the optimal hyperparameters existing in the continuous search space are difficult to be explored. As illustrated in Figure 1, it is highly possible that even better performance can be obtained outside the search space, such as optimal λ_{deep} lying between 10^{-5} and 10^{-6} . To overcome the disadvantages of the grid search, some general hyperparameter optimization (HPO) methods are proposed [10]. Generally, the whole model training process is repeated multiple times to search for the optimal hyperparameters. Combining Bayesian optimization with the hyperband strategy, BOHB [9] reduces the repeated times of training. Nevertheless, repeating the whole training process multiple times is tedious and costs too much computation, because CTR prediction is a time-sensitive task and requires fast training to meet periodic model update requirements. Besides, existing search methods fix hyperparameters in one single trial-and-error process, which lacks exploiting valuable information during training. Some research has empirically demonstrated that hyperparameter scheduling helps to improve the model performance [5, 38].

In this paper, to tackle the above issues raised by previous studies, we propose **AutoOpt**, an **Auto**matic hyperparameters scheduling and **Opt**imization method for training deep CTR models. To exploit the dynamic training information, we reformulate the hyperparameter optimization problem as several consecutive subproblems. Specifically, AutoOpt divides the entire training process into several stages, where the optimization-related hyperparameters are held constant in each stage and the proposed hyperparameters for the next stage are learned based on the previous one. To adjust the stage-wise hyperparameters more efficiently and stably, AutoOpt utilizes multi-worker parallel training to provide more modeling data. Specifically, each stage consists of three phases: *model training* in the current stage, *global scheduling* based on parallel training dynamic, and *local scheduling* based on the current best result. In all, the contributions of our work are summarized as follows:

- We propose AutoOpt to automatically search suitable optimizationrelated hyperparameters for deep CTR prediction. The componentlevel regularization is performed in a fine-grained manner for achieving an effective and stable model training procedure.
- We provide a stage-wise approach to search and schedule the hyperparameters. Moreover, a multi-worker parallel training system is further proposed to make the search process more stable and efficient.
- Extensive experiments offline and online validate the effectiveness of AutoOpt. Moreover, AutoOpt has been deployed on a real-world system of millions of users and improves the performance of several mainstream deep CTR models.

We organize the rest of this paper as follows. In Section 2, we briefly review related works. In Section 3, we give some preliminaries on CTR models. In Section 4, we present our method AutoOpt. Section 5 details the experimental setting and corresponding results on benchmarks. Online results deploying AutoOpt are demonstrated in Section 6. Finally, we conclude this work in Section 7.

2 RELATED WORK

2.1 Deep CTR Prediction

Deep CTR prediction has been investigated a lot in recent years [44]. Factorization-Machine Supported Neural Networks (FNN) [43] is a forward neural network using factorization machine (FM) [33] as the pretrained embedding layer. However, this network only takes the high-order implicit feature interaction into consideration. Wide&Deep (WDL) [8] was initially proposed by Google, which jointly learns linear models and deep neural networks to model feature interactions. In this work, feature engineering is required, which depends on expertise experience. To overcome this, DeepFM [13] replaces the wide part of WDL with FM and shares the feature embedding between the FM and deep component. To improve the performance, many works focus on modeling feature interaction explicitly. DCN [40] efficiently captures feature interactions with cross layers. Similarly, xDeepFM [25] proposes a novel Compressed Interaction Network (CIN) to model both the low-order and highorder feature interactions in an explicit way. However, training a deep CTR model well is not easy because several optimizationrelated parameters need to be carefully tuned. To achieve this, we propose AutoOpt to automatically search suitable optimizationrelated hyperparameters for deep CTR models.

2.2 Hyperparameter Optimization

For deep models, the involved hyperparameters can be divided into two groups: structure-related hyperparameters (e.g., embedding size, layers of networks) and optimization-related hyperparameters (e.g., learning rate, regularization coefficient). Searching optimal structure-related hyperparameters automatically has made great progress, such as embedding dimension search in NIS [19] and AutoDim [46], neural architecture search, including feature interactions in AIM [47], network layers and width in AMEIR [45], activation functions in AMEIR [45], as well as operation functions in AutoCTR [37]. Nevertheless, researchers seldom set foot in the context of searching suitable optimization-related hyperparameters for CTR models. To avoid the huge computation of grid search, AutoL₂ [24] proposes a dynamical schedule for the regularization parameter L_2 automatically. Bayesian optimization (BO) [4] is a widely studied approach that adjusts the hyperparameters according to the model evaluation. However, it is not time-efficient since each evaluation requires a whole training process. BOHB [9] combines Bayesian optimization with successive halving which pays more attention to potential hyperparameters. Besides, PBT [17] improves time-efficiency by parallelly exploring hyperparameter space. But it consumes a lot of computing resources since it requires 32 or more workers to conduct sufficient exploration. AutoLRS [18] reduces the computation time of model evaluation by mutual-training between BO and loss forecasting model. However, it will suffer unstable training due to the uncertainty of the loss forecasting model. λ opt [7] is the first to introduce fine-grained regularization into matrix factorization for recommender systems. However, it cannot be applied to deep CTR models due to its complex computation. These existing methods keep the hyperparameters of regularization fixed during training, while our method adjusts the hyperparameters adaptively along with the training, which is helpful to improve the model performance [5].

3 PRELIMINARY

For the CTR prediction task, the data is collected as multi-field, where each feature field contains either categorical values or numerical values. In the pre-processing phase, numerical features are usually transformed into categorical form by bucketing or some other methods [12]. Hence, the input features are denoted as $\mathbf{x} = [x_1, x_2, ..., x_m]$, where *m* is the number of fields. Then, an **embedding layer** is applied upon the multi-field input data, transforming each raw feature to a dense real-value vector as,

$$e_i = V_i \mathbf{x}_i$$

where $V_i \in \mathbb{R}^{n_i \times d}$ is the embedding table for the *i*-th field, \mathbf{x}_i is the one-hot vector, n_i is the total number of feature values and *d* is the embedding dimension. Then the *m* vectors are concatenated into $e = [e_1, e_2, \dots, e_m]$.

To improve model performance, deep CTR models usually employ various **feature interaction layers** to explicitly learn the feature interactions. An example is the cross layer in DCN[40], which is denoted as follows:

$$\boldsymbol{x}_k = \boldsymbol{x}_0 \boldsymbol{x}_{k-1}^T \boldsymbol{w}_k + \boldsymbol{b}_k + \boldsymbol{x}_{k-1},$$

where $x_k \in \mathbb{R}^d$ is the vector denoting the output from the *k*-th cross layer, and $w_k, b_k \in \mathbb{R}^d$ are the weight and bias parameters of the *k*-th layer.

Besides, another important component **deep layer** is utilized to model high-order feature interactions implicitly, which is formulated as:

$$\boldsymbol{x}_{k} = \sigma \left(\boldsymbol{W}^{k} \boldsymbol{x}_{k-1} + \boldsymbol{b}^{k} \right)$$

where W^k and b^k are the weight and bias of the *k*-th deep layer respectively, σ is an activation function. Finally, an output layer is used to predict the click probability \hat{y} for each instance [23]. A widely-used *Logloss* is adopted for training the model, which is noted as:

$$Logloss = -\frac{1}{Q} \sum_{i=1}^{Q} (y_i \log(\hat{y}_i) + (1 - y_i) \log(1 - \hat{y}_i))$$

where y_i is the ground truth of user click label and \hat{y}_i is the estimated value of the *i*-th instance, respectively. Q is the total number of training instances in the training set. With input data (x, y) following the training data distribution, we define the loss function with regularization to ensure the generality,

$$L_{train}(\Theta|\lambda) = \mathbb{E}_{(\mathbf{x}, \mathbf{y})} LogLoss(\mathbf{x}, \mathbf{y} \mid \Theta) + \Omega(\Theta \mid \lambda),$$

where Θ is model parameters consisting of embedding component V, feature interaction component w and deep component W. $\Omega(\cdot)$ denotes regularization terms. λ denotes different coefficients for component-level regularization.

4 THE PROPOSED METHODOLOGY

In this section, we first formulate the hyperparameter scheduling problem. Based on the formulation, we describe our proposed AutoOpt framework.

4.1 **Problem Formulation**

As mentioned in Section 3, training a deep CTR model well is not easy, which requires the correct tuning of many parameters, such as regularization coefficients λ , learning rate α and dropout ratio ε [24]. To search the optimal optimization-related parameters $\Lambda = (\lambda, \alpha, \varepsilon)$, the computation procedure is stated as the following optimization problem,

$$\min_{\Lambda} L_{val}(\Theta(\Lambda)) \tag{1}$$

s.t.
$$\Theta(\Lambda) = \arg \min L_{train}(\Theta \mid \Lambda).$$
 (2)

Eq.(1) is the outer optimization where $L_{val}(\cdot)$ indicates the model performance on validation data. Eq.(2) is the inner optimization with optimization-related parameters Λ which optimizes the model parameters Θ .

The above optimization problem shows that the goal of hyperparameter tuning is to find the optimal Λ to make the model obtain the optimal performance on the validation dataset. A naive method is to optimize the model in Eq.(2) over the whole training data with every possible hyperparameter via grid search and then choose the one with the best performance evaluated on Eq.(1). However, the search overhead is unaffordable in practice due to time and resource constraints in practical CTR prediction. Besides, changing the suitable hyperparameters during the model training procedure



Figure 2: One stage of AutoOpt. Model training phase trains CTR models with hyperparameters from the previous stage. Performance fitting phase fits a model of performance. Hyperparameter proposal phase proposes potential hyperparameters for the next stage.

is conducive to accelerating convergence and improving CTR prediction performance.

To achieve both time-efficient and resource-efficient hyperparameter search for CTR models, we split one full training run into *T* stages (shown in the blue block in Figure 2), where each stage has *K* epochs. At the *t*-th stage, the model parameters Θ and optimizationrelated hyperparameters Λ are initialized with Θ_t and Λ_t respectively, and the optimization objective can be formulated as follows,

$$\min_{\Theta_t} L_{train}(\Theta_t | \Lambda_t) \tag{3}$$

$$s.t. \Lambda_t = \Phi(\Lambda_{t-1}, \Theta_t) \tag{4}$$

$$\Theta = \{V, w, W\} \tag{5}$$

$$\Lambda = \{\lambda_{emb}, \lambda_{deep}, \lambda_{inter}, \alpha, \varepsilon, \dots\},\tag{6}$$

where Θ_t is updated by L_{train} for K epochs, Φ is the scheduler to update Λ_t based on the previous Λ_{t-1} . At the next stage, the model is initialized with ($\Theta_{t+1}, \Lambda_{t+1}$) and repeats the optimization procedure. By dividing the whole optimization procedure into multiple optimization stages, the search process can be significantly accelerated. Moreover, the hyperparameters can be optimized dynamically according to the model rewards received from different stages.

4.2 AutoOpt

In this section, we propose an automatic hyperparameters scheduling and optimization method to solve the above problem. We start with a quick introduction to the system design and then go through the details of each part.

4.2.1 System Design. To improve the stability and efficiency of hyperparameter exploration in AutoOpt, we propose a **multi-worker parallel training** scheme (shown in Figure 2), and the algorithm is presented in Algorithm 1. The entire training process is divided into multiple stages, where AutoOpt deploys *N* workers for parallel training in each stage. Each stage consists of three phases. Phase 1 is the model training, each worker initializes the model weight with the best model checkpoint from the last stage and updates model weights Θ with an assigned hyperparameter Λ . In Phase 2, the global scheduling module accumulates training metrics collected from *N* workers and learns a performance prediction model to propose potential hyperparameters. And in Phase 3, the local

scheduling module updates the current best hyperparameter in a heuristic way.

Algorithm 1 The AutoOpt Algorithm

- 1: **Input:** Hyperparameter space \mathcal{H} , worker number N, stage number T, epoch number K for each stage, initial network weight Θ_0 .
- 2: Initialize hyperparameters by sampling N hyperparameters from \mathcal{H} and setting the *i*-th worker $\Lambda^{(i)}$. Initialize network weights of each worker as $\Theta_0^{(i)} = \Theta_0$.

4: **for**
$$i = 1, ..., N$$
 d

- 5: With $\Lambda^{(i)}$, update the *i*-th worker's network weights in *Model Training*.
- 6: Collect metrics $S^{(i)}$ along the training process.
- 7: end for
- 8: The global scheduling module gathers metrics of N workers, learns a performance prediction model, and proposes N - 1potential hyperparameters from the entire search space.
- 9: The local scheduling module locates the current best hyperparameter Λ*, determines the update direction in two cases, and proposes one hyperparameter by taking a local step.

10: Return *N* new hyperparameters $\{\Lambda'^{(i)}\}_{i=1}^N$ for the next stage. 11: end for

4.2.2 Model Training. At the first stage, N workers are initialized with randomized hyperparameters. At the following stages, N workers are configured with hyperparameters from the global and local scheduling modules. To make the CTR model have a good prediction ability to facilitate subsequent hyperparameter search, the first phase in each stage is to train the CTR model in K epochs over the training data and update model weights. Then, an evaluation process is performed to estimate the performance of the warmed-up model, and several metrics are collected to present the prediction performance. Specifically, for the k-th epoch, we use the metrics including training loss, training AUC, validation loss to represent the model state, i.e., $s_k = \{loss_k^{train}, auc_k^{train}, loss_k^{val}\}$, and use the validation AUC as indicator to reflect its prediction performance, i.e., $y_k = auc_k^{val}$. Note that the model weights Θ are excluded due to the limited extra computation budget.

4.2.3 Global Scheduling. The global scheduling process aims to propose potential hyperparameters from the entire search space in a global optimal perspective. To achieve this, we leverage the metrics collected from the model training phase that reflect the model states s_k and performance y_k of the current stage, to build a performance model. Specifically, the collected metrics along the model training phase can be regarded as the time series of model performance with respect to states. Therefore, given a fixed hyperparameter Λ , to capture the relation between model state s_i and the subsequent model performance $y_{i+\Delta t}$ of the CTR model after Δt epochs, a performance prediction model $f(\cdot)$ is proposed:

$$f(\Lambda, \mathbf{s}_i, \Delta t) = y_{i+\Delta t}.$$
(7)

To learn an effective regression model $f(\cdot)$, two issues should be carefully considered. Firstly, data used to train the prediction model is collected along the model training, making only a small number of samples available. As a result, many commonly used regression models [6] which rely on a large amount of data cannot satisfy this requirement. Secondly, the collected data is noisy due to the unstable model training process. To overcome these issues, AutoOpt leverages Gaussian process [11] to capture the relation between model states and model performance, which assumes that models with close hyperparameters have nearly similar performance [9, 10].



Figure 3: A window sliding strategy to arrange samples for performance prediction model.

Sample Arrangement. The samples for the performance prediction model $f(\cdot)$ are accumulated by a window sliding strategy at each stage, as shown in Figure 3. For each worker after K epochs model training in the *t*-th stage, we can collect K model states $\{s_1, s_2, ..., s_K\}$ and K performance results $\{y_1, y_2, ..., y_K\}$. Then, the samples of the *t*-th stage are constructed as $\{\{(\Lambda_t, s_0, \Delta t, y_{0+\Delta t})\}_{\Delta t=1}^K, ..., \{(\Lambda_t, s_{K-1}, \Delta t, y_{K-1+\Delta t})\}_{\Delta t=1}^K\}$, where s_0 is the model state of the last stage, Δt denotes the epoch number. As a result, N workers collect N(K + 1)K/2 samples in each stage. We renumber the samples with M = N(K + 1)K/2, and thus get training samples $S = \{(\Lambda_1, s_1, \Delta t_1, y_1), (\Lambda_2, s_2, \Delta t_2, y_2), ..., (\Lambda_M, s_M, \Delta t_M, y_M)\}$. Thanks to the multi-worker parallel training framework, more training data can be collected, facilitating the fitting of the performance prediction model.

Specifically, assume that the samples follow a multivariate Gaussian distribution with a mean of zero,

$$[y_1, y_2, ..., y_M] \sim \mathcal{N}(0, \Sigma),$$
 (8)

where covariance matrix Σ has $\Sigma_{ij} = \mathcal{K}([\Lambda_i, \mathbf{s}_i, \Delta t_i], [\Lambda_j, \mathbf{s}_j, \Delta t_j])$ and $\mathcal{K}(\cdot, \cdot)$ is the kernel function. We choose an automatic relevance determination form of the kernel [32] to express each dimension as being independent of others,

$$\mathcal{K}(\mathbf{x}, \mathbf{x}') = \sigma_y^2 \exp(\sum_{p=1}^{d_1+d_2+1} - \frac{(\mathbf{x}_{[p]} - \mathbf{x}'_{[p]})^2}{2l_p^2}), \tag{9}$$

where $\mathbf{x} = (\Lambda, \mathbf{s}, \Delta_t)$ denotes a vector concatenated by $\Lambda \in \mathbb{R}^{d_1}$, $\mathbf{s} \in \mathbb{R}^{d_2}$ and $\Delta t \in \mathbb{R}$, $\mathbf{x}_{[p]}$ is the *p*-th feature in \mathbf{x} . σ_y is the signal variance and l_p is the length scale. For convenience, let $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_M]^\top \in \mathbb{R}^{M \times (d_1 + d_2 + 1)}$ and $\mathbf{Y} = [y_1, y_2, \dots, y_M]^\top \in \mathbb{R}^M$. To learn the prediction model, we can maximize the log-likelihood,

$$\max_{\sigma_y, l_p} \log P(Y|X) = -\frac{1}{2} Y^\top \Sigma^{-1} Y - \frac{1}{2} \log |\Sigma| - \frac{M}{2} \log 2\pi.$$
(10)



Figure 4: Gaussian process for performance prediction. The curve is the posterior mean of different candidate hyperparameters. The shaded area shows the 95% confidence interval.

Hyperparameter Proposal. After the performance fitting phase, AutoOpt is dedicated to proposing hyperparameters for the next stage. As illustrated in Figure 4, we can get the posterior distribution of the performance prediction,

$$P(\boldsymbol{y} \mid \boldsymbol{X}, \boldsymbol{Y}, \boldsymbol{\Lambda}, \boldsymbol{s}, \Delta t) = \mathcal{N}(k_1^{\top} \boldsymbol{\Sigma}^{-1} \boldsymbol{Y}, k_{11} - k_1^{\top} \boldsymbol{\Sigma}^{-1} k_1), \quad (11)$$

where $k_1 = [\mathcal{K}(\mathbf{x}, \mathbf{x}_1), ..., \mathcal{K}(\mathbf{x}, \mathbf{x}_M)]^\top$ denotes the vector of covariances between the current state and the *M* training states, and $k_{11} = \mathcal{K}(\mathbf{x}, \mathbf{x})$ denotes the covariance of the current state. Given model state *s* and epoch number Δt , every possible hyperparameter Λ corresponds to a different posterior distribution of *y*. The goal is to obtain an expected advantage of the predicted performance over the baseline as high as possible. Therefore, AutoOpt chooses expected improvement to select scheduling hyperparameters,

$$EI(\Lambda \mid \mathbf{s}, \Delta t) = \int [y - y^*]_+ P(y \mid X, Y, \Lambda, \mathbf{s}, \Delta t) dy, \qquad (12)$$

where the state with the best performance is chosen as anchor state s, $[\cdot]_{+} = \max(\cdot, 0)$, y^* is the reference performance which is set to be the current best performance.

4.2.4 Local Scheduling. The global scheduling process proposes the potential hyperparameters globally from the entire search space by fitting a performance model. The effectiveness of the proposed hyperparameters depends on the accuracy of the performance model. Although the multi-worker parallel training scheme provides more training data to improve prediction accuracy and ensures adequate hyperparameter exploration, resource efficiency is also important for industrial applications. To achieve the balance between efficiency and effectiveness, AutoOpt deploys a heuristically local scheduling algorithm to search the hyperparameters and guarantee ample exploitation. Suppose that the underlying relationship between model performance and hyperparameters is smooth. Therefore, AutoOpt aims to update the current best hyperparameter towards a good direction at the next stage. The direction is decided by a heuristically local scheduling algorithm with interpolation.

The local scheduling algorithm takes a coordinate way to update each coordinate of hyperparameters. Firstly, AutoOpt finds the current best hyperparameters Λ^* with the highest validation AUC,

$$\Lambda^* = \underset{\Lambda \in \Lambda_C}{\operatorname{arg max max ValidAUC}}(\Lambda, \Delta t),$$
(13)

where Λ_C denotes all the hyperparameters of *N* workers. Then, the update direction *d* should be determined. Finally, a local step is taken to update Λ^* towards the heuristic direction *d*.

As shown in Figure 5, for the *i*-th coordinate, there are two cases according to the location of Λ_i^* : (1) Λ_i^* is not the closest to the boundaries of search space (left subfigure); (2) Λ_i^* is the closest to the boundaries of search space (right subfigure). The two nearest points to Λ_i^* are Λ_i' and Λ_i'' .



Figure 5: Examples for Case (1) and (2). The red lines represent search space boundaries of the *i*-th coordinate.

In Case (1), we choose the Lagrange interpolation method to get a polynomial through the tree points and obtain a quadratic curve. Note that the optimal point $\widehat{\Lambda}_i^*$ along the curve locates between Λ_i' and Λ_i'' since the quadratic curve is unimodal. The update direction is given by $d = sgn(\widehat{\Lambda}_i^* - \Lambda_i^*)$, where $sgn(\cdot)$ is a sign function.

As for infrequent Case (2), Λ_i^* is the closest to the boundary of the search space. Therefore, the coordinate search space should be shifted or set larger. Thus, we take an optimistic update by pushing the next hyperparameter closer to the boundary and choose a simple linear extrapolation to decide its update direction by d = $sgn(\Lambda_i^* - \Lambda_i')$. Note that $sgn(\Lambda_i^* - \Lambda_i') = sgn(\Lambda_i^* - \Lambda_i'')$.

5 EXPERIMENTS

5.1 Experiment Setup

5.1.1 Dataset. We evaluate the performance of our method on three benchmark datasets in this paper. The basic statistics are presented in Table 1.

Criteo²: It is one week of display advertising data released by CriteoLab, which is widely used in CTR prediction. The data contains nearly 45 million click records, which contain 13 numerical feature fields and 26 categorical feature fields. We set the categories appearing less than 100 times as a dummy category "other".

Avazu³: This dataset was provided by Avazu to predict whether a mobile ad will be clicked. It contains about 40 million click logs in 10 days with 23 categorical feature fields. Categorical features with less than 20 times of appearance are replaced by the dummy category "other". **KDD12**⁴: It is published in KDD-cup 2012 track 2 and investigated in FFM [20]. To reduce the dimensionality, we sample the data with features appearing more than 15 times. The sampled data contains 11 categorical fields and more than 37 million click logs.

Table 1: Statistics of the datasets

Dataset	#Instances	#Categories	#Fields	Pos Ratio
Criteo	45,840,000	184,964	39	0.26
Avazu	40,428,000	211,610	23	0.17
KDD12	37,358,042	3,747,904	11	0.05

Note that we split all these datasets randomly into three parts: 80% for training, while 10% for validation and 10% for testing, following [25].

5.1.2 Evaluation Metrics. The evaluation metrics are AUC (Area Under ROC) and **log-loss** (cross-entropy). AUC is a widely used metric for evaluating CTR prediction, and a larger value indicates a better result. Log-loss is the loss in CTR prediction, which is also a widely used metric in binary classification, and a smaller value means better performance. Note that an improvement of 0.1% in AUC is usually regarded as significant for the CTR prediction [39]. All the experiments are repeated 5 times to get the average performance. The two-tailed unpaired *t*-test is performed to detect a significant difference between AutoOpt and the best baseline.

5.1.3 Baseline Methods and Implementation Details. We compare AutoOpt and seven baseline methods, including LR decay [41], two variants of grid search, PBT [17], AutoLRS [18], BO [36], BOHB [9], AutoL2 [24] on several mainstream deep CTR models. There are brief introductions to these methods.

- LR-Decay is a popular technique for training neural networks, which decays the learning rate by a certain factor after predefined epochs.
- Grid-Same is the grid search method, where a global regularization coefficient is used for different components.
- Grid-Componet is the grid search method, where componentlevel regularization coefficients are searched for different components.
- PBT uses multiple workers to explore hyperparameter space and update hyperparameters by adding noises [17].
- AutoLRS reduces the computation time of model evaluation by mutual-training between BO and loss forecasting model.
- BO is a sequential model-based approach to find the global optimal value [36], which can be used to tune the hyperparameters in recommender systems [10].
- BOHB combines the benefits of both BO and Hyperband [9], which is commonly used for hyperparameters search due to its efficiency and effectiveness.
- AutoL2 is a recently proposed method for adaptively adjusting the L₂ regularization term, which has achieved good results in computer vision [24].

All of the parameters in these methods are fine tuned in our experiments. To fully express the compatibility, we apply various

²http://labs.criteo.com/2014/02/kaggle-display-advertising-challenge-dataset/.
³http://www.kaggle.com/c/avazu-ctr-prediction.

⁴http://www.kddcup2012.org/c/kddcup2012-track2/data

mainstream deep CTR models in recent research as backbone models: DeepFM [13], IPNN [31], DCN [40], and xDeepFM [25]. In IPNN, regularization for embedding components and deep components is required. For DeepFM, DCN, and xDeepFM, a regularization for feature interaction component is introduced besides the embedding component and deep component.

5.1.4 Search Space. Following the search space in [25] and [31], we define the continuous search space of Λ as listed below,

- $\lambda_{emb} \in [1e 7, 1e 3],$
- $\lambda_{deep} \in [1e 7, 1e 3],$
- $\lambda_{inter} \in [1e 7, 1e 3],$
- $\alpha \in [1e 6, 1e 2],$
- $\varepsilon \in [0.5, 1].$

The search space is also used for AutoLRS, BO, BOHB, and AutoL2. As for the grid search, we set the search step as 0.5 in the logarithmic scale, which produces a discrete search space.

5.1.5 Implementation Details. For a fair comparison, the embedding dimension is set to 64 for Criteo and Avazu dataset, and 16 for the KDD12 dataset. For the optimization method, we use the Adam [21] with a mini-batch size of 1000 for all the datasets. The hidden layers of the deep component are fix to 512-256-128 by default, and all activation functions are RELU. Besides, the explicit feature interactions modeling in DCN and xDeepFM (namely, cross layer and CIN) are set to 2 layers. For AutoOpt, the number of stages is set to T = 10, the epoch number of each stage is set to K = 5, and the number of workers is set to N = 8 by default. We conduct our experiments on a Linux server with 18 Intel Xeon Gold 6154 cores, 128 GB memory, and four NVIDIA-V100 GPUs with PCIe connections.

5.2 Overall Performance

Table 2 presents the overall performance of AutoOpt and other baselines with several mainstream backbone models on three datasets. The observations can be summarized as follows.

- AutoOpt outperforms all the SOTA baselines over three datasets by a significant margin. Besides, the improved performance of AutoOpt over various backbone CTR models is significant and consistent, demonstrating the superiority and robustness in searching the optimal hyperparameters adaptively.
- Grid-Component performs better than Grid-Same, which indicates that component-level regularization is important for deep CTR models. However, searching fine-grained regularization coefficients will involve additional burden, bringing higher requirements for efficient hyperparameter search.
- In comparison with grid search, HPO methods (e.g., PBT, AutoLRS, BO, BOHB, AutoL2, AutoOpt) perform better in most cases. This is because grid search restricts hyperparameters to discrete search space, while others explore in continuous space.
- Among the HPO methods, BO and BOHB fix the hyperparameters in each repeated training process, while AutoOpt schedules hyperparameters along with training adaptive, thus getting better performance. Compared with PBT, AutoLRS and AutoL2, our proposed AutoOpt employs the Bayesian optimization method to capture the relation between model states and performance. Besides, a multi-worker parallel training scheme is proposed to

ensure a more robust training process. In all, AutoOpt achieves superior performance by adaptively scheduling fine-grained hyperparameters along with model training.

5.3 Effectiveness and Efficiency

In this section, we investigate the effectiveness and efficiency of AutoOpt compared with five baselines. Table 3 summarizes the computation cost of different methods measuring in GPU hours, where DeepFM is the used backbone model and the dataset is Criteo. From this, we have the following observations:

Firstly, Grid-Component costs mostly due to its large discrete search space, while Grid-Same reduces the cost with the same coefficient for all components (with worse prediction accuracy). Secondly, BO needs to repeat the procedure of training multiple times, which also costs a lot. BOHB introduces hyperband to reduce some hyperparameters that perform not well, thus requiring less search cost than BO. Finally, AutoOpt and AutoL2 are time-efficient because they schedule hyperparameters during training. Note that the reason why AutoL2 costs less is that it only introduces rulebased scheduling, while AutoOpt learns a model to predict optimal hyperparameters and employs a parallel training scheme to get better performance.

To further understand the trade-off between effectiveness and efficiency, we illustrate the prediction AUC and the training GPU hours of different methods with different backbone models in Figure 6. Points in the left upper area of the space are well performed in both effectiveness and efficiency.

From Figure 6 we can find that, although AutoL2 is the most efficient method, its predefined rule for scheduling prevents it from gaining better performance. Besides, BO has comparable performance on some models but costs too much on xDeepFM, which is the most complex model among backbone models. BOHB introduces the hyperband technique to reduce the computation cost but still costs more to gain performance compared with AutoOpt. Instead, AutoOpt achieves the best performance with relatively few GPU hours, showing superior effectiveness and efficiency. We attribute it to the superiority of the stage-wise scheduling algorithm and multi-worker parallel training scheme.

5.4 Ablation Study

Moreover, to present the effects of different optimization-related hyperparameters, we apply AutoOpt to the DCN backbone model. Specifically, we remove each scheduling hyperparameter from AutoOpt and fix it during the model training process. From Figure 7 we can find that searching all hyperparameters with AutoOpt can achieve the best performance. Besides, compared with other hyperparameters, scheduling the learning rate and regularization coefficient of deep components among the training procedure can obtain higher profits.

5.5 Hyper-Parameters Sensitivity

To study the effects of training epochs K in each stage and the number of workers N for AutoOpt, we conduct several hyperparameters studies on Avazu dataset with DeepFM as the backbone. In the left subfigure of Figure 8, we compare model performance with different training epochs K in fixed training cost, i.e., T * K = 50

Table 2: Overall performance comparison in test dataset of different hyperparameter search methods with several popular backbone models in three datasets. The best results in baseline methods are marked by underline, and the AutoOpt results are emphasized in bold. \star represents significance level *p*-value< 0.05 of comparing AutoOpt with the best baselines.

Dataset	Method	IP	NN	Dee	pFM	D	CN	xDee	epFM
		AUC	logloss	AUC	logloss	AUC	logloss	AUC	logloss
Criteo	LR-Decay	0.79770	0.45298	0.79307	0.45711	0.78200	0.46662	0.79891	0.45184
	Grid-Same	0.80179	0.44994	0.80364	0.44833	0.80341	0.44896	0.80382	0.44889
	Grid-Componet	0.80285	0.44911	0.80479	0.44677	0.80471	0.44679	0.80506	0.44611
	PBT	0.80034	0.45546	0.80211	0.45301	0.80351	0.44840	0.80242	0.44872
	AutoLRS	0.79689	0.45367	0.79609	0.45437	0.79537	0.45503	0.79913	0.45169
	BO	0.80439	0.44678	0.80412	0.44693	0.80459	0.44680	0.80455	0.44678
	BOHB	0.80460	0.44659	0.80422	0.44687	0.80424	0.44687	0.80530	0.44598
	AutoL2	0.80407	0.44752	0.80432	0.44684	0.80381	0.44741	0.80220	0.44980
	AutoOpt	0.80618*	0.44520*	0.80721*	0.44432*	0.80699*	0.44450*	0.80809*	0.44347*
	% Improv.	0.196%	0.311%	0.300%	0.548%	0.283%	0.512%	0.346%	0.562%
	LR-Decay	0.76836	0.38634	0.76401	0.38877	0.75544	0.39328	0.76588	0.38772
	Grid-Same	0.76525	0.38816	0.76646	0.38773	0.76465	0.38857	0.77016	0.38581
	Grid-Component	0.76649	0.38787	0.76946	0.38732	0.76662	0.38764	0.77382	0.38498
	PBT	0.77380	0.38330	0.77107	0.38430	0.76855	0.38608	0.77155	0.38392
	AutoLRS	0.76565	0.38802	0.76350	0.38921	0.76322	0.38921	0.76753	0.38685
Avazu	BO	0.77449	0.38346	0.77321	0.38417	0.77324	0.38388	0.77410	0.38312
	BOHB	0.77478	0.38333	0.77332	0.38364	0.77265	0.38395	0.77390	0.38351
	AutoL2	0.77236	0.38427	0.77153	0.38449	0.77084	0.38483	0.76940	0.38737
	AutoOpt	0.77614*	0.38242*	0.77515*	0.38310*	0.77426*	0.38316*	0.77489*	0.38260*
	% Improv.	0.175%	0.237%	0.236%	0.140%	0.131%	0.187%	0.102%	0.135%
	LR-Decay	0.79154	0.16011	0.78535	0.16316	0.78215	0.16529	0.79759	0.15947
KDD12	Grid-Same	0.78241	0.16291	0.78254	0.16284	0.77527	0.16491	0.78395	0.16288
	Grid-Component	0.78385	0.16265	0.78324	0.16234	0.78428	0.16256	0.79290	0.16037
	PBT	0.77014	0.16619	0.78130	0.16565	0.77327	0.16234	0.80042	0.15823
	AutoLRS	0.78778	0.16136	0.78572	0.16353	0.78266	0.16224	0.79762	0.15906
	BO	0.79127	0.16057	0.79228	0.15987	0.79075	0.16040	0.80069	0.15812
	BOHB	0.79162	0.16038	0.79149	0.15992	0.79826	0.15892	0.80093	0.15811
	AutoL2	0.78584	0.16186	0.78497	0.16202	0.78523	0.16196	0.77926	0.16588
	AutoOpt	0.79552*	0.15931*	0.79486*	0.15943*	0.80261*	0.15803*	0.80380*	0.15720*
	% Improv.	0.492%	0.667%	0.325%	0.275%	0.544%	0.560%	0.358%	0.575%



Figure 6: Effectiveness and efficiency comparison of various methods with mainstream deep models in Criteo dataset.

and the number of workers is N = 8. The results show that the model with K = 2 increases faster in the early training process since

it adjusts hyperparameters more frequently. However, it does not converge to the best performance, because of insufficient data for



Figure 7: Ablation study experiments on Criteo dataset by removing different scheduling hyperparameters.

Table 3: Search cost on Criteo dataset (measured in GPU hour)



Figure 8: The effects of training epochs K in each stage and the number of workers N. The X-axis indicates the accumulated epochs.

modeling performance in each stage. Conversely, the model with K = 10 rarely adjusts the coefficients in the training but converges quickly to low accuracy. We find that setting K = 5 epochs enables the model to get the best performance.

In the right subfigure of Figure 8, we compare model performance with the different numbers of workers N. We can get that the model with more workers has better performance, but it takes nearly linear growth of computation resources. Hence, we set the worker number as N = 8 due to its good trade-off between efficiency and model performance.

5.6 Case Study

To illustrate the scheduling process of hyperparameters with training, we perform a case study to investigate the scheduling of AutoOpt. Figure 9 presents the learning rate and coefficient of deep component for various backbone models. As can be observed, although the learning rates in backbones are different, they all decay to a relatively lower value compared to the initial period, which is consistent with the statement in previous work [27]. The rationale behind this is that when the model tends to converge, a small learning rate is more helpful to get further improvement. AutoOpt schedules the L_2 coefficient without a notable pattern, which further demonstrates that it is difficult to set the scheduling of the regularization coefficient in advance either by a predefined rule or by grid search. This observation further verifies the necessity of our method.



Figure 9: Learning rate and L₂ coefficient of deep component scheduled by AutoOpt on Avazu dataset.

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Figure 10: The scenarios of Global Search and Private FM, and overview of a mainstream Recommender System.

6 ONLINE EXPERIMENT

6.1 Scenario Description & System Overview

We deploy the AutoOpt in a mainstream network information service platform to enable adaptive hyperparameters adjustment for deep CTR models, serving tens of millions of daily active users. The A/B testing is conducted in two scenarios: 1) An advertising display scenario named "*Global Search*"; 2) A personalized song recommendation scenario named "*Private FM*". The display scenarios are shown in the left subgraph of Figure 10.

We briefly describe the industrial recommender system, which is depicted in the right subgraph of Figure 10. The system overview consists of two core modules: Online Inference stage and Offline Training stage. When a user arrives, a request with the user's attributes and contextual features is sent to the online service. Then the online Retrieval module is triggered and retrieves candidate items (ads or music) from the candidate pool. An Indexer extracts features of the user, candidate items, and the context, and then constructs instances for online serving. Afterward, a Ranker leverages these instances and the model that is trained periodically by an offline Trainer module to compute pCTR scores. Finally, an item list is presented to the user, which is sorted by a pre-defined ranking function. As for the offline training stage, the Trainer module utilizes the newly generated user behavior logs to train deep CTR models, which will be pushed for online serving periodically. Our proposed AutoOpt is deployed in the offline Trainer module and provides automatic hyperparameter adjustment capability for various deep CTR models. It is obvious that AutoOpt is easy to deploy and has a wide range of compatibility. More importantly, the online training procedure is imperceptible, avoiding online service modification.

6.2 Experimental Setting

The online A/B test is conducted for three weeks on both the ads and music recommendation scenarios, where tens of millions of daily active users are served and generate plenty of user log events. The compared baseline model online is denoted as \mathcal{M}_{Base} , which is a carefully-tuned deep CTR model. Based on the same model architecture as \mathcal{M}_{Base} , we deploy the AutoOpt to automatically search optimal learning rate, component-level L_1 and L_2 coefficients, dropout ratio, named as $\mathcal{M}_{AutoOpt}$. Both \mathcal{M}_{Base} and $\mathcal{M}_{AutoOpt}$ are trained over the same latest user behavior logs. For online ads (or music) serving, 10% (or 25%) of the users are randomly selected as the experimental group and served by the AutoOpt model $\mathcal{M}_{AutoOpt}$, while another 10% (or 25%) of the users are in the control group and served by the baseline model \mathcal{M}_{Base} .

6.3 Online Results

For online advertising recommendation, two commonly-used advertising evaluation metrics, i.e., click-through rate (CTR) (total number of clicks divided by the total number of impressions) and effective cost per mile (eCPM) (total revenue divided by the total number of thousand ad impressions), are used to evaluate the performance of different deployed models. Besides, for music recommendation, we introduce two widely-used music evaluation metrics, i.e., per capita playback times (PCPT) (total playback times divided by the number of users) and per capita playback duration (PCPD) (total playback duration divided by the number of users). The online A/B testing results are shown in Table 4. Compared with the control group, $\mathcal{M}_{AutoOpt}$ upgrades the average CTR and eCPM by 3.6% and 1.4% for ads recommendation; upgrades PCPT and PCPD by 5.3% and 4.9% for music recommendation, which demonstrates the effectiveness of the AutoOpt method. Besides, the training time of $\mathcal{M}_{AutoOpt}$ is increased by only 18%, which is acceptable in the industry. Additionally, the inference time that is more concerned with the CTR prediction does not increase. Moreover, with AutoOpt integrated, the tedious hyperparameter adjustment process can be omitted, thereby saving significant labor costs and bringing significant business improvement.

Table 4: Online improvement of $M_{AutoOpt}$ compared with baseline M_{Base} . The improvement is calculated by A/B - A/A.

Global Search (ads)	CTR	eCPM
	+3.6%	+1.4%
Private FM (music)	PCPT	PCPD
	+5.3%	+4.9%

7 CONCLUSION

We propose AutoOpt to automatically schedule and optimize hyperparameters for deep CTR models, making the optimization process

more stable and efficient. We formulate the training process as several consecutive stages where each stage consists of three main phases, where stage-wise hyperparameters are proposed. Moreover, to improve the stability and efficiency of hyperparameter exploration, a multi-worker parallel training system is also proposed. Extensive experiments on both offline benchmark CTR datasets and online tests demonstrate that AutoOpt can improve the performance and reduce the search cost of several mainstream deep CTR models.

ACKNOWLEDGMENTS

We thank MindSpore [1] for the partial support of this work, which is a new deep learning computing framework.

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